

EL CID BOWLS CLUB FRIDAY WINTER 3 WOOD PAIRS 2019-20

The Competition will be played on a Round Robin basis, with each team playing all the other teams once. All games are to be played under the laws as adopted by F. E. B. in addition to the competition rules as under. All entrants must be a current Federated member of a registered bowls club. **The winners will be the team with the most points over all and in the event of a tie the winner will be decided by shots difference. If still tied then the rules at 5d will apply.**

1. **START OF PLAY** will be at **10am**. All players to report to the control at least 15 minutes before their match of the Competition. **Rinks** will be drawn at start of each weeks set of games.
2. **SCORECARDS**, one scorecard **ONLY** per match, should be collected from control fifteen minutes prior to play. The team on the left of the scorecard shall mark the scorecard and the other team to maintain the scoreboard.
Scorecards must be signed by **both Skips**, and returned to control immediately after each game.
3. **TEAMS** – Teams of 6 players must be mixed and any 2 can play. All Team members must play 3 games. All Teams play 9 games as per the fixtures list.
4. **The playing format of the Competition is Pairs. Three Woods** per player to be used throughout the Competition.
5. **SCORING:**
 - a. Each match scores 2 points for a win and 1 point for a draw.
 - b. No-show or late arrival, in excess of 10 minutes after scheduled start of game, will result in 2 points being awarded to the opponents and 8-0 shot difference.
 - c. If a team does not complete a game, the opponents will be awarded 2 points and the shot difference shown on the card at the time of ending the game, or 8 shots, whichever is the greater.
 - d. If at the completion of the Round Robin section points are equal, the shot difference will decide the winner. If a tie still exists then the team scoring the **most** shots will be the winners.
6. **NO TRIAL ENDS**. One shot only to count on the **first end of each match**,
7. **DEAD ENDS**. In the event of a dead end, the end will **not** be replayed, the jack will be placed on the two (2) metre mark (the 'T') and play continues. If the Jack goes out of the rink when cast, normal rules apply.
8. **MAT POSSESSION – FIRST END**. Players will toss to determine initial possession of the mat.
9. **HEAD VISITS** are allowed,
10. **REPLACEMENTS OR SUBSTITUTES** will be permitted subject to the Competition Committee's approval prior to that team's next game. Once the competition has started, replacements/substitutes may not skip.
11. **Prize Money** will be awarded to the teams coming **First, Second, and Third**.

The Competition Committee shall consist of the Club Captain, Match Sec and Competition Sec, They will control all matters of the Competition and their decision will be final. Any two in attendance may give a ruling.

6 Nov 2019